

# **CSE 489/589**

## **Modern Networking Concepts**

**Chunming Qiao, Yaxiong Xie**

Department of Computer Science and Engineering  
University at Buffalo, SUNY

# Today's Agenda

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- ❖ A brief overview of the course
  - Introduction of the Basic Information
  - Prerequisites
  - Grading Policies
  - Administrative aspects

# Course Instructor

- ❖ Instructor: Chunming Qiao (Professor), Yaxiong Xie, (Assistant Professor)
- ❖ Class Piazza:
  - Link: <https://piazza.com/buffalo/spring2026/cse589>
  - Access Code: **sksy0wgy0n9**
  - You should find it under the Announcements tab in **UBLearns Brightspace**.
- ❖ Email (First contact Instructors on Piazza): [qiao@buffalo.edu](mailto:qiao@buffalo.edu)  
[yaxiongx@buffalo.edu](mailto:yaxiongx@buffalo.edu)
- ❖ Office: Davis Hall 312 for Prof. Qiao, Davis Hall 321 for Prof. Xie
- ❖ Office hours:

# Grading: Academic Honesty

- ❖ **Zero tolerance** on cheating/plagiarism:
  - Must fully understand the Academic Integrity (AI) policy
  - Fail the course on any homework assignment/lab, project, or exam even **for first attempt**, & report to the department.
  - May result in having a note on your transcript or expulsion
- ❖ Group study/discussion is encouraged, but the submission **must be your own work (except when teaming is explicitly allowed e.g, for a group project)**.
- ❖ **Students who share their work with others** are as guilty as those receiving the material.

## Important URLs

- ❖ Use the class Piazza for questions regarding almost anything, including announcement, homework, lab and project assignments:

<https://piazza.com/buffalo/spring2026/cse589>

- Make sure you receive email notifications for every new post/comment
  - Post in the right category
  - Mark a question as “Resolved” when it is resolved
- ❖ Course content such as lecture slides can be found on course website
  - [https://xieyaxiongfly.github.io/CSE589\\_UB\\_SP26/](https://xieyaxiongfly.github.io/CSE589_UB_SP26/)

# Course Website

- ❖ Course content such as lecture slides can be found on course website
  - [https://xieyaxiongfly.github.io/CSE\\_589\\_Spring\\_25/](https://xieyaxiongfly.github.io/CSE_589_Spring_25/) How to find it?



About Publications Group **Teaching** ☾

## **Yaxiong Xie**

Assistant Professor, Department of Computer Science and Engineering



I am an Assistant Professor in the [Department of Computer Science and Engineering \(CSE\)](#) at the [University at Buffalo, SUNY](#). I am leading the [NExt-generation MOBILE-network \(NEMO\) lab](#) @ UB.

Before joining UB, I was a postdoctoral research associate at Princeton University, working with Prof. Kyle Jamieson and Prof. Jennifer Rexford. I received my Ph.D. from Nanyang Technological University (NTU), under supervision of Prof. Mo Li.

I am the author of two open-source research tool: [NG-Scope](#) and [Atheros-CSI-Tool](#).

**Yaxiong Xie**

About Publications Group **Teaching** ☾

## Teaching

CSE489/589 Modern Networking Concepts



Spring 2024      Spring 2025      Spring 2026

# Prerequisites

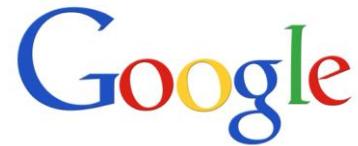
- ❖ Elementary calculus and probability
- ❖ Elementary computer architecture, operating system, data structures and algorithms
- ❖ Basic Communication Theory (helpful)
- ❖ **Strong C / C++ programming skills** in Unix/Linux
  - You need to be proficient in order to do the project assignments!
  - No other programming language will be allowed!
  - No other OS will be allowed!

# What is the course about?



MTU P2P 10BaseT WAN IMAP TDM  
ESP TCP TDM DES ACM QoS PCM NIC ARP  
HTTP MTU RTP MAN QoS EIA FDDI DHCP  
HTTP MANET ICMP RFC MAN EGP PDU  
PIM ICMP HTTP RPF IP T3 WAP DCE  
ABR ATM MAC OSPF MOSPF RSVP CGI  
SMTP UDP CDMA DSL IPv6 CIDR  
IRSG PSTN LAN NAP VBR FDM  
IGMP PPP NAT BGP CSMA/CD XNS CRC  
MIB ISP NAT BGP CSMA/CD XNS COPS  
CBT SVC SNMP L2CAP RIP SLIP OC12  
AUI DDN NIS DNS ARQ SONET 10Base3  
RTSP BNC

## What is the course about?

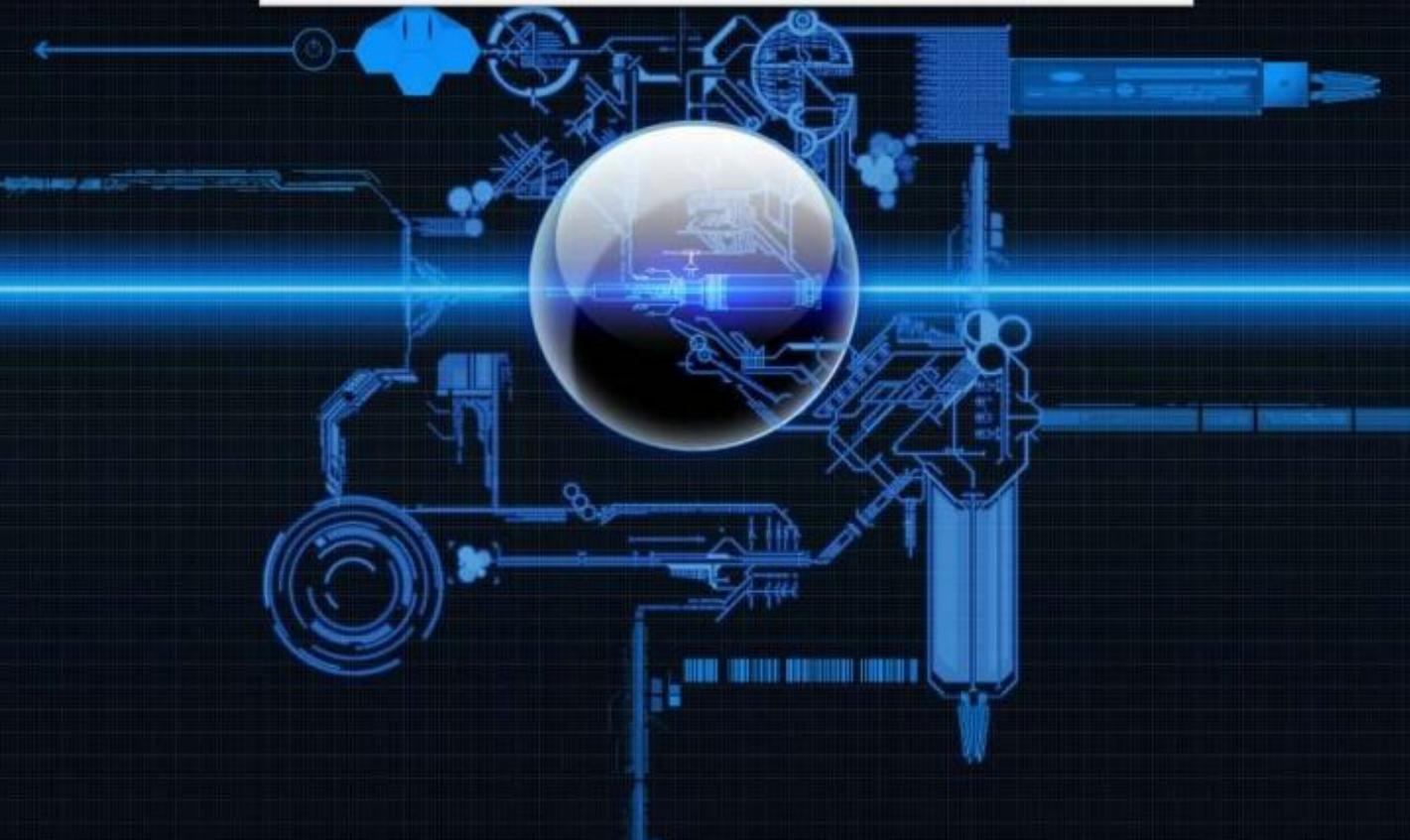


ChatGPT



# INTERNET

∞



# What you'd achieve from this course

- ❖ Learn the **fundamentals** of Internet and general computer networking concepts
  - The technologies that make networking possible.
  - Software architectures integrating the technologies to build a computer network, the Internet in particular.
  - Network programming.
  - Shortcomings and challenges of current Internet architecture (technologically, politically).
- ❖ Have fun!

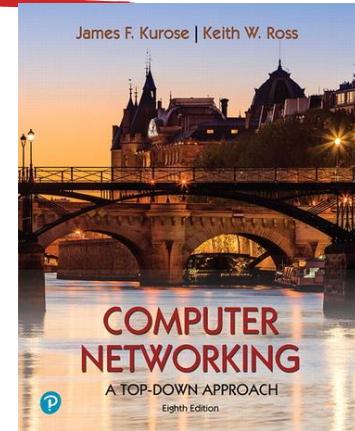
## What you will not learn from this course

- ❖ A lot!!!
- ❖ Why?
  - There are many things we don't know
  - The field is enormous
  - Technologies evolve super-fast

# Course Material

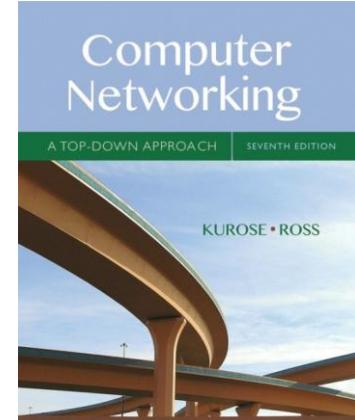
## ❖ Textbook

- James F. F. Kurose and Keith W. Ross, "**Computer Networking: A Top-Down Approach**", 8th edition, 2020
- [https://gaia.cs.umass.edu/kurose\\_ross/index.php](https://gaia.cs.umass.edu/kurose_ross/index.php)



## ❖ Recommended reference

- James F. F. Kurose and Keith W. Ross, "**Computer Networking: A Top-Down Approach**", 7th edition, 2017
- W. Richard Stevens, "**UNIX Network Programming : Networking APIs : Sockets and XTI : Volume I, Second Edition**", Prentice Hall.



## ❖ Other references (including slides)

- Piazza and UB Learns

# Lectures

- ❖ Will follow the textbook
  - Read relevant chapters before and after lectures
  - Preview the slides (available most of the time before each class)
- ❖ Lectures will be recorded and available at UBLearn (I hope)

# Grading: Academic Honesty

- ❖ **Zero tolerance** on cheating/plagiarism:
  - Must fully understand the Academic Integrity (AI) policy
  - Fail the course on any homework assignment/lab, project, or exam even **for first attempt**, & report to the department.
  - May result in having a note on your transcript or expulsion
- ❖ Group study/discussion is encouraged, but the submission **must be your own work** (except when teaming is explicitly allowed e.g, for a group project).
- ❖ **Students who share their work with others** are as guilty as those receiving the material.

# Grading Policy

- ❖ Homework
- ❖ Programming Assignments (PAs)
- ❖ Mid term and Final

# Homework and Wireshark Labs

- ❖ 4 Homework
- ❖ All done **individually**
- ❖ Counts **10%** towards the final grade.
- ❖ Submitted **electronically**, **late** submissions for up to 7 days are accepted
  - ❖ With a fixed daily penalty of 10 out of 100 points
  - ❖ Latest submission (7 days late) will receive at most 30 points even if it's all correct; 0 points if more than 7 days late;

# Programming Assignments (Projects)

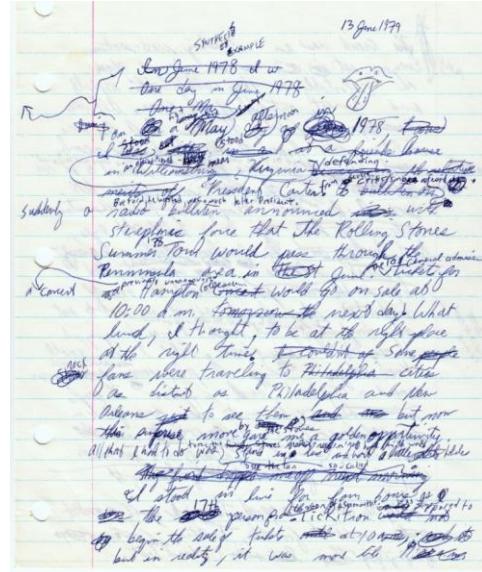
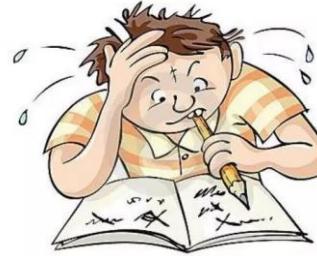
- ❖ Programming Assignments
  - 50%
  - The details of the PA will be released soon.
- ❖ Projects can be done in a group of **2** students, (or individually).
- ❖ Late submissions will receive **penalties**.

## More on Grading Policy (Tentative)

- ❖ Mid-term Exam (20%)
  - March 10<sup>th</sup>
- ❖ Final Exam (20%)
  - TBD
- ❖ No make up exam will be given without a valid excuse

# No handwritten work

- ❖ All assignments and exams must be typed.
- ❖ Handwritten work is not allowed.



# Grade Expectation

- ❖ On the curve
- ❖ Just for reference:
  - **A:** top 15-20%
  - **A-:** next 10-15%
  - **B+, B, B-:** next 25-40%
  - **C+, C, C-:** next 10-20%
  - **D and below:** you don't want to know
- ❖ We reserve the right to assign grades based on the overall performance.

## No lame excuses, please!!!

- ❖ I have to go home early, Can I take the exam on May 1st?
- ❖ I had a fight with my girlfriend/boyfriend.
- ❖ I've studied very hard, I understood the stuff very well, but I got a C- please consider giving an A-.
- ❖ I will graduate this semester and won't be able to graduate unless I get at least a B+.

# Academic Honesty

Important Enough to be Repeated

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- ❖ **Zero tolerance** on cheating/plagiarism:
  - Fail the course on any homework assignment/lab, project, or exam even **for first attempt**, & report to the department
  - Consult the [University Code of Conduct](#) for details on other consequences of academic misconduct
- ❖ Group study/discussion is encouraged, but the submission **must be your own work, or in the case of a team programming project, your teammate's work.**
- ❖ Team members are **equally** responsible for any AI violation! (don't let your teammate violate AI policy)
- ❖ For individual assignments, students who share their work are equally responsible for AI violation as those receiving the material.

# More on Academic Honesty

- ❖ Homework
  - No collaboration across teams!
  - Use of reference material is allowed as long as you explicitly state the reference
    - Exception: hw/lab solutions from past years or Internet
- ❖ Course Projects:
  - Discussion of ideas is welcome but **no sharing of code!**
  - Use of code found online is not allowed even you explicitly state the reference
  - We will use **MOSS** to detect cheating.
- ❖ No lame excuses!
  - I did not know/I was not sure/I forgot

# Use of AI Tools

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- ❖ **No use of AI Tools for any submissions**
  - AI Tools like ChatGPT, Google Gemini, Claude, etc. are not allowed.
- ❖ They can be used to understand the concepts and for clarifications.
- ❖ Use of AI Tools for the submissions in any class work
  - Homeworks/Programming Assignments

**will not be acceptable.**

## How to do well?

- ❖ Preview the textbook, attend lectures and review notes
- ❖ Start **early** on homework/labs/programming assignments
- ❖ Do homework, labs and projects yourself
- ❖ Use Piazza often and effectively
- ❖ Ask TAs questions during office hours

# Where Do I Ask Questions About

- ❖ Lectures
  - Piazza
  - Instructors (office hours, email)
- ❖ Homework and Labs
  - Piazza
  - TAs (office hours, email)
  - Instructor (office hours, email)
- ❖ Programming Assignments
  - Piazza
  - **Graders** (office hours, email)
  - TAs (office hours, email)

Questions?